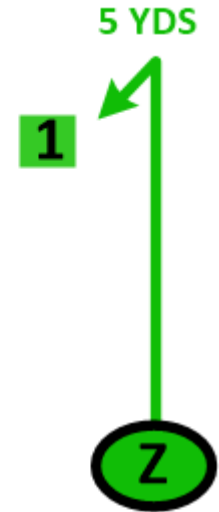


3 STEP DROP



X = HITCH  
C = HITCH  
H = HITCH  
Z = HITCH

PLAY: ALL HITCH

DESCRIPTION: DROPBACK PASS

THE QB WILL TAKE THE SNAP & DROPBACK FINDING AN OPEN RECEIVER.  
THE RECEIVERS WILL ALL RUN HITCH ROUTES.

QUARTERBACK:

SECURE THE SNAP FROM THE CENTER.

TAKE A THREE STEP DROP.

READ ONE SIDE OF THE FORMATION.

EITHER READ X TO THE CENTER OR READ Z TO THE BACK.

X: HITCH ROUTE

TAKE A NORMAL SPLIT. (QB ARM STRENGTH SHOULD BE CONSIDERED)

BEST RELEASE TO 5 YARDS DEPTH.

AT 5 YARDS PLANT THE OUTSIDE FOOT & RETURN TO THE QB.

CENTER: HITCH ROUTE

EXECUTE A SECURE SNAP.

RELEASE TO THE WEAK SIDE GAINING 2 YARDS WIDTH AS YOU RELEASE.

WORK TO 7 YARDS DEPTH.

AT 7 YARDS PLANT THE OUTSIDE FOOT & RETURN TO THE QB.

Z: HITCH ROUTE

TAKE A NORMAL SPLIT. (QB ARM STRENGTH SHOULD BE CONSIDERED)

BEST RELEASE TO 5 YARDS DEPTH.

AT 5 YARDS PLANT THE OUTSIDE FOOT & RETURN TO THE QB.

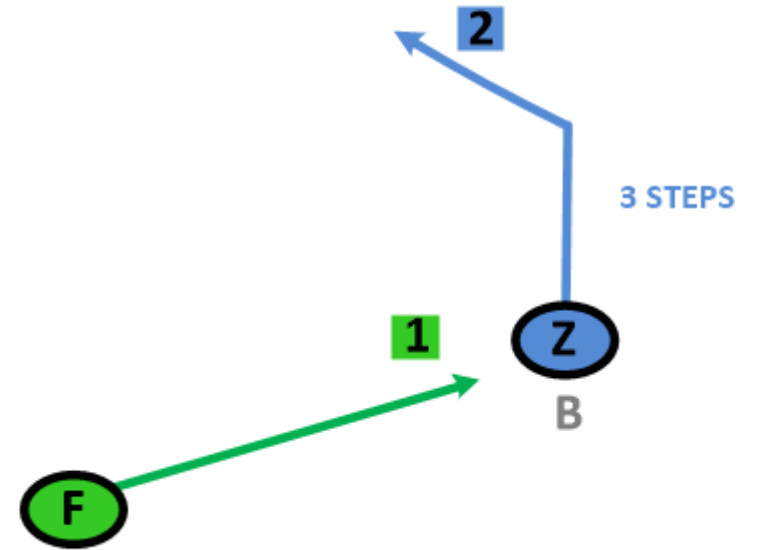
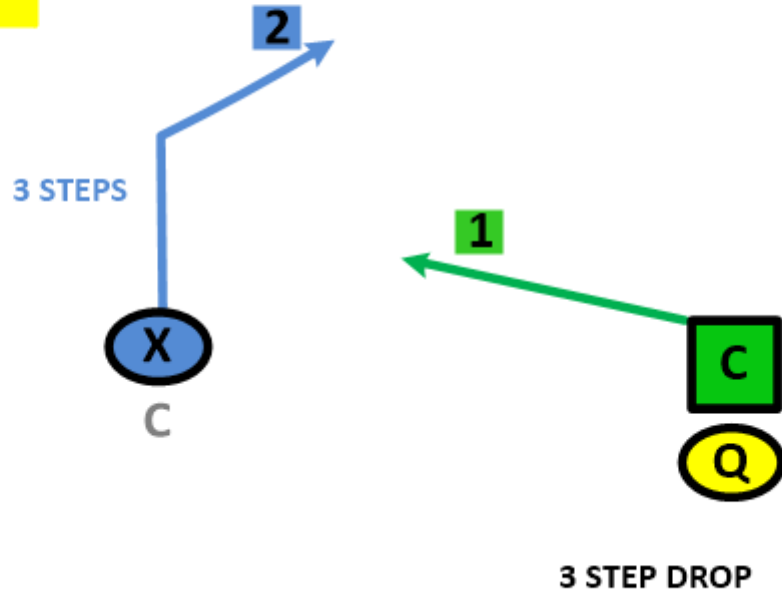
BACK: HITCH ROUTE

CHEAT UP SLIGHTLY IN YOUR STANCE.

BEST RELEASE TO 5 YARDS DEPTH.

AT 5 YARDS PLANT THE OUTSIDE FOOT & RETURN TO THE QB.

X = SLANT  
C = QUICK FLAT  
F = QUICK FLAT  
Z = SLANT



QUARTERBACK:

UNDER CENTER: TAKE A 3 STEP DROP.

SHOTGUN: CATCH THE SNAP STEP AND THROW WITH NO DROP.

READ F-Z OR C-X.

IF THE FLAT ROUTE IS OPEN THROW IT NOW.

IF IT IS NOT OPEN THROW IT TO THE SLANT ROUTE.

PICK ONE SIDE TO WORK. WORK THE SIDE WITH THE FEWEST DEFENDERS.

IF IT IS BALANCED WORK BEST PERSONNEL MATCH UP SIDE.

F: FLAT ROUTE

ON THE SNAP RUN TO THE SIDELINE ONE YARD PAST THE LINE OF SCRIMMAGE.

LOOK OVER THE OUTSIDE SHOULDER IMMEDIATELY.

DO NOT STOP OR SLOW DOWN.

OUTFLANK THE DEFENSE IF POSSIBLE.

C: FLAT ROUTE

EXECUTE AN ACCURATE SNAP.

RELEASE TO THE SIDELINE ONE YARD PAST THE LINE OF SCRIMMAGE.

LOOK OVER THE OUTSIDE SHOULDER IMMEDIATELY.

DO NOT STOP OR SLOW DOWN.

OUTFLANK THE DEFENSE IF POSSIBLE.

X: SLANT ROUTE

CLOSE SPLIT. (5 YARDS FROM CENTER)

EXPLODE OFF OF THE BALL AND SELL VERTICAL.

PLANT THIRD STEP AND DRIVE INSIDE.

COME UNDER ANY DEFENDER YOU ENCOUNTER.

MUST WIN ACROSS THE DEFENDER'S FACE VS MAN COVERAGE.

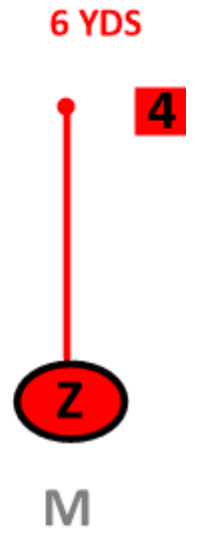
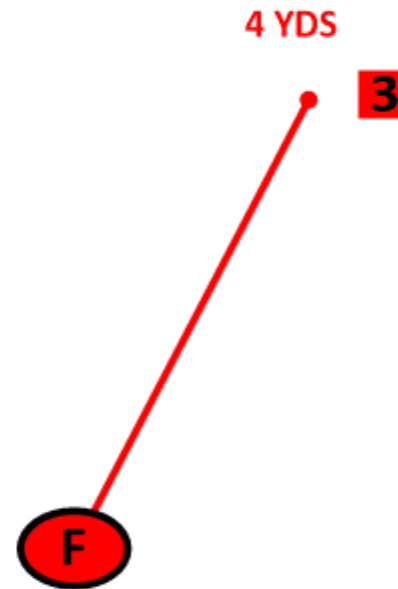
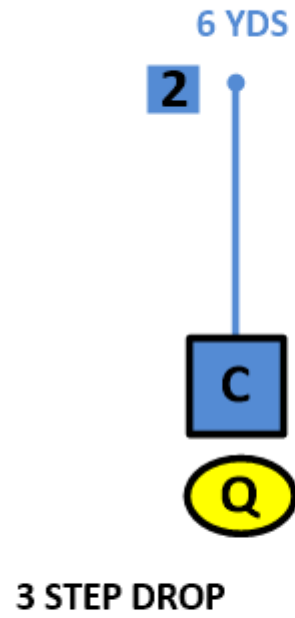
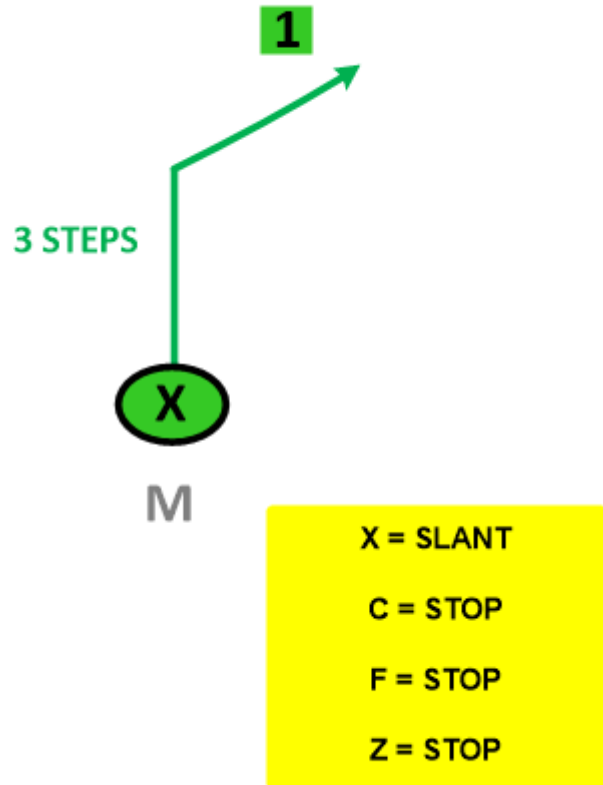
Z: SLANT ROUTE

BASE SPLIT.

EXPLODE OFF OF THE BALL AND SELL VERTICAL.

PLANT THIRD STEP AND DRIVE INSIDE.

COME UNDER ANY DEFENDER YOU ENCOUNTER.  
MUST WIN ACROSS THE DEFENDER'S FACE VS MAN COVERAGE.



## QUARTERBACK:

Under Center: Take A 3 Step Drop.

Shotgun: Catch The Snap Step And Throw The Football With No Drop.

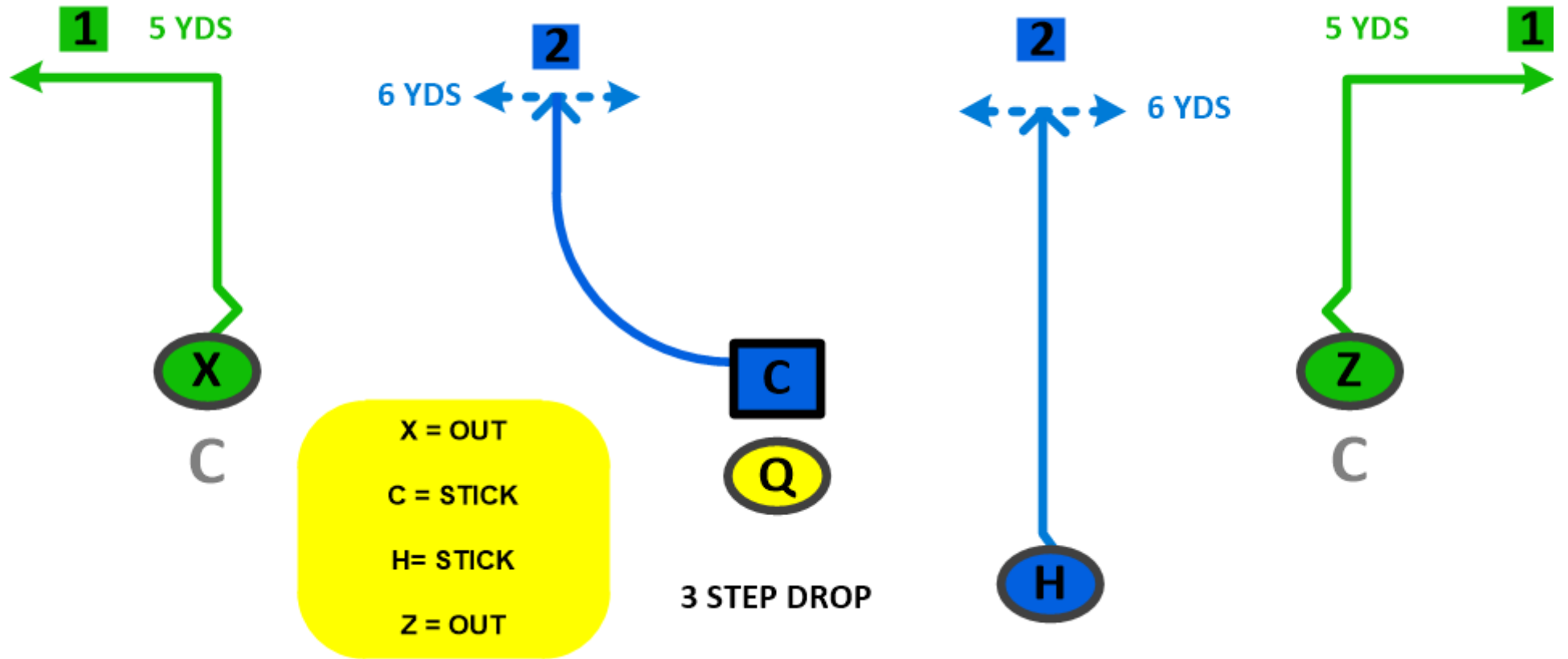
Read: X-C-F-Z. This Is A “Machine Gun” Read. Go Through The Read Progression As Quickly As Possible. Throw The Ball To The Receiver’s Shoulder Away From The Closest Defender. Deliver The Ball To The First Open Receiver. If Everyone Is Covered Work The Scramble Drill.

F: Balanced Stance. Explode Off Of The Ball To 6 Yards. Turn Inside And Stay Still. Do Not Move Until The Ball Is Caught. Expect The Ball To Be Thrown Quickly.

C: Stance Is Balanced. Explode Off Of The Ball To 6 Yards. Turn Inside And Stay Still. Do Not Move Until The Ball Is Caught. Expect The Ball To Be Thrown Quickly.

Z: Inside Foot Up In Stance. Explode Off Of The Ball To 6 Yards. Turn Inside And Stay Still. Do Not Move Until The Ball Is Caught. Expect The Ball To Be Thrown Quickly.

X: Inside Foot Up In Stance. Take Three Hard Steps Up The Field And Cut Inside Off Of Outside Foot Hard At A 45 Degree Angle. Look For The Ball Immediately. If You Do Not Get The Ball Continue Up The Field And Clear For Teammates.





PLAY DESIGNED TO ALLOW THE QB TO GET THE BALL OUT QUICKLY TO A QUICK OUT ROUTE.  
PLAY IS READ OUTSIDE IN ON ONE SIDE ONLY.

QUARTERBACK:

UNDER CENTER: TAKE A 3 STEP DROP.

SHOTGUN: TAKE A 1 STEP DROP. TAKE THE SNAP SET YOUR FEET AND GET THE BALL OFF.

READ: X TO CENTER OR Z TO H

CHOOSE PRE-SNAP AND READ ONE SIDE ONLY.

X: QUICK OUT ROUTE

CLOSE SPLIT. (5 YARDS FROM THE CENTER)

BEST RELEASE TO A VERTICAL STEM. SELL VERTICAL THREAT.

GAIN OUTSIDE LEVERAGE BY 5 YARDS AND BREAK TO THE SIDELINE.

STAY FLAT OR WORK BACK TO THE LOS.

CENTER: STICK ROUTE

EXECUTE AN ACCURATE SNAP.

RELEASE TO THE WEAK SIDE TO MOVE THE DEFENDER OFF OF THEIR SPOT.

PUSH TO 6 YARDS DEPTH.

TURN AWAY FROM THE NEAREST DEFENDER VS ZONE.

EXPECT THE BALL ON THE SHOULDER AWAY FROM THE DEFENDER.

RUN AWAY FROM THE DEFENDER VS MAN COVERAGE. GET SEPARATION.

H: STICK ROUTE

CHEAT UP SLIGHTLY IN THE PRE-SNAP ALIGNMENT.

BEST RELEASE TO MOVE THE DEFENDER OFF OF THEIR SPOT.

PUSH TO 6 YARDS DEPTH.

TURN AWAY FROM THE NEAREST DEFENDER VS ZONE.

EXPECT THE BALL ON THE SHOULDER AWAY FROM THE DEFENDER.

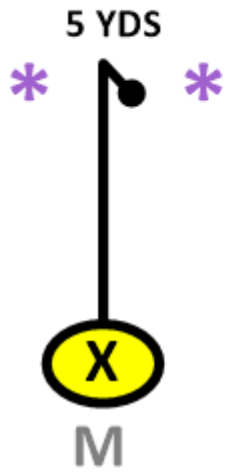
RUN AWAY FROM THE DEFENDER VS MAN COVERAGE. GET SEPARATION.

Z: QUICK OUT ROUTE

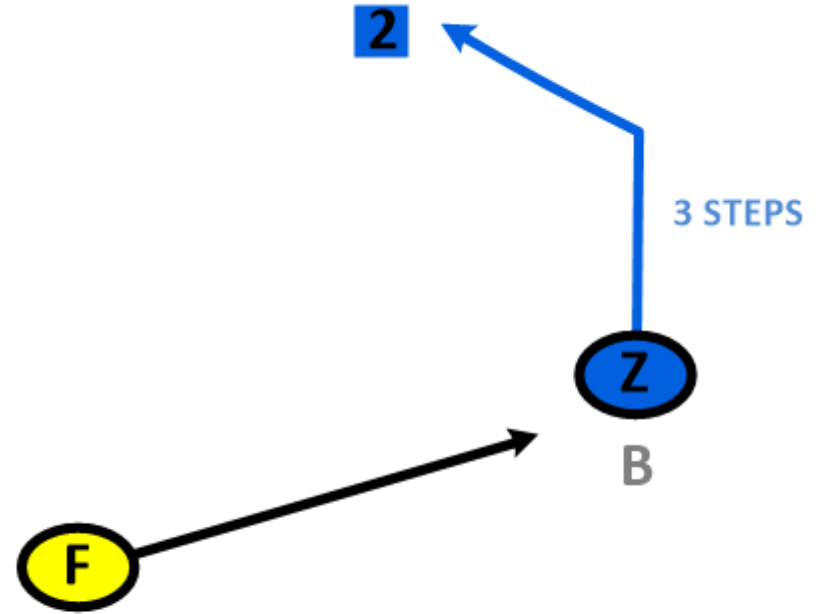
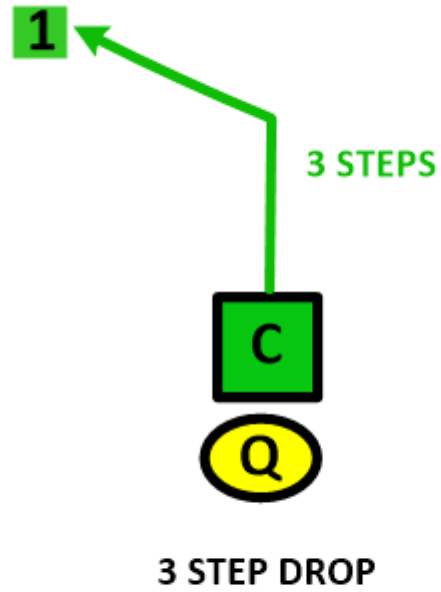
CLOSE SPLIT. (5 YARDS FROM THE CENTER)

BEST RELEASE TO A VERTICAL STEM. SELL VERTICAL THREAT.

GAIN OUTSIDE LEVERAGE BY 5 YARDS AND BREAK TO THE SIDELINE.  
STAY FLAT OR WORK BACK TO THE LOS.



X = HITCH  
C = SLANT  
F = QUICK FLAT  
Z = SLANT



QUARTERBACK:

UNDER CENTER: TAKE A 3 STEP DROP.

SHOTGUN: CATCH THE BALL AND THROW.

READ: C-Z ALERT X VS A FAVORABLE MAN COVERAGE MATCHUP.

X: HITCH ROUTE

TAKE A MAX SPLIT. (QB ARM STRENGTH SHOULD BE CONSIDERED)

BEST RELEASE TO 5 YARDS DEPTH.

AT 5 YARDS PLANT THE OUTSIDE FOOT & RETURN TO THE QB.

C: SLANT ROUTE

EXECUTE AN ACCURATE SNAP.

EXPLODE OFF OF THE BALL AND SELL VERTICAL.

PLANT THIRD STEP AND DRIVE TO THE WEAK SIDELINE..

Z: SLANT ROUTE

BASE SPLIT.

EXPLODE OFF OF THE BALL AND SELL VERTICAL.

PLANT THIRD STEP AND DRIVE INSIDE.

COME UNDER ANY DEFENDER YOU ENCOUNTER.

MUST WIN ACROSS THE DEFENDER'S FACE VS MAN COVERAGE.

H: FLAT ROUTE

ON THE SNAP OPEN TO THE STRONG SIDELINE AND SPRINT.

THE AIMING POINT IS DIRECTLY AT WHERE THE Z LINES UP.